**// 7. Basic datatypes (int, float, char, double, long)**

**#include** **<**iostream**>**

**#include** **<**iomanip**>**

**#include** **<**cstdio**>**

**using** **namespace** std;

**int** main() {

**int** a;

**long** l;

**char** c;

**float** f;

**double** d;

    scanf ("%d %ld %c %f %lf",&a, &l, &c, &f, &d);

*//cin>>a>>l>>c>>f>>d;*

   printf("%d\n",a);

   printf("%ld\n",l);

   printf("%c\n",c);

   printf("%3f\n",f);

   printf("%9lf\n",d);

*/\* cout<<a<<endl;*

*cout<<l<<endl;*

*cout<<c<<endl;*

*cout<<f<<setprecision(3)<<endl;*

*cout<<d<<endl; \*/*

**return** 0;

}